Module 6; More about class and string

6-0; Introduction

What we will learn in this module:

1. In C++, string class’s constructor
2. Sorting string
3. Range Based For loop
4. Reverse Way word printing
5. Work with member and non member functions of class and learn about this keyword
6. How to copy dynamic object
7. How to create namespace

6-7; Copy Dynamic Object

If we are copying objects then we will copy using dereference;

\*rakib = \*sakib; // best way;

Because if we use

rakib = sakib;

then if sakib is deleted then rakib will behave unexpectedly, since it was pointing to sakib.